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CLAIMS

What is claimed is:

1	1.	A method for displaying a structural view of a computer program du	ring a
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- 2 debugging session, said method applying within a computer system, said method
- 3 comprising:
- displaying a portion of a program call graph (PCG), wherein said PCG
- 5 includes a P_node symbolically representing a first procedure and a procedure
- 6 relationship symbolically representing a calling association from said first procedure
- 7 to a second procedure.
- 1 2. The method of claim 1, further comprising:
- 2 determining a condition for said first procedure while executing the computer
- 3 program; and
- 4 marking said P_node based on said condition into a marked P_node, wherein
- 5 said marked P_node is visually distinguishable from said P_node.
- 1 3. The method of claim 2, wherein said condition is taken from the group
- 2 consisting of an execution state, an execution frequency and an execution age,
- 3 wherein said execution state corresponds to either said first procedure having been
- 4 executed or said first procedure being nonexecuted, wherein said execution frequency
- 5 is a rate of said first procedure being executed, and wherein said execution age is a
- 6 time interval since said first procedure has been executed.

- 1 4. The method of claim 2, wherein said marking is changing a symbolic attribute
- 2 from an unaltered P_node, wherein said symbolic attribute is taken from the group
- 3 consisting of shade, highlight, color, border thickness, symbol size, symbol shape, and
- 4 alternation of a visual characteristic.
- 1 5. The method of claim 1, further comprising:
- 2 creating a list of a plurality of PCG procedures from said portion of said PCG;
- 3 and
- 4 recording said list of said plurality of PCG procedures onto a memory, said
- 5 memory being retrievable.
- 1 6. A method for displaying a structural view of a computer program during a
- debugging session, said method applying within a computer system, said method
- 3 comprising:
- displaying a portion of a control flow graph (CFG), wherein said CFG
- 5 includes a B node symbolically representing a first basic block and a basic block
- 6 relationship symbolically representing a calling association from said first basic block
- 7 to a second basic block.
- 1 7. The method of claim 6, further comprising:
- displaying within said B_node a line number associated with a source code
- 3 statement of the computer program.
- 1 8. The method of claim 7, further comprising:
- 2 displaying within said B node a portion of said source code statement.

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- 1 9. The method of claim 8, wherein said portion of said source code statement can
- 2 be alternately toggled for one of either displaying said source code statement or
- 3 displaying said portion of said source code statement.
- 1 10. The method of claim 6, further comprising:
- determining a condition for said first basic block while executing the computer
- 3 program; and
- 4 marking said B_node based on said condition into a marked B_node, wherein
- 5 said marked B_node is visually distinguishable from said B_node.
- 1 11. The method of claim 10, wherein said condition is taken from the group
- 2 consisting of an execution state, an execution frequency and an execution age,
- 3 wherein said execution state corresponds to either said first procedure having been
- 4 executed or said first procedure being nonexecuted, wherein said execution frequency
- 5 is a rate of said first procedure being executed, and wherein said execution age is a
- 6 time interval since said first procedure has been executed.
- 1 12. The method of claim 10, wherein said marking is changing a symbolic
- 2 attribute from an unaltered B node, wherein said symbolic attribute is taken from the
- 3 group consisting of shade, highlight, color, border thickness, symbol size, symbol
- 4 shape, and alternation of a visual characteristic.
- 1 13. The method of claim 6, further comprising:
- 2 creating a list of a plurality of CFG instructions from said portion of said CFG;
- 3 and

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- 4 recording said list of said plurality of CFG instructions onto a memory, said
- 5 memory being retrievable.
- 1 14. A programmable storage device readable by a machine tangibly embodying a
- 2 program of instructions executable by said machine to perform method steps for
- 3 displaying a structural view of a computer program during a debugging session, said
- 4 program applying within a computer system, said method steps comprising:
- 5 displaying a portion of a program call graph (PCG), wherein said PCG
- 6 includes a P node symbolically representing a first procedure and a procedure
- 7 relationship symbolically representing a calling association from said first procedure
- 8 to a second procedure.
- 1 15. The programmable storage device of claim 14, wherein said method steps
- 2 further comprise:
- 3 determining a condition for said first procedure while executing the computer
- 4 program; and
- 5 marking said P_node based on said condition into a marked P_node, wherein said
- 6 marked P_node is visually distinguishable from said P_node.
- 1 16. The programmable storage device of claim 15, wherein said condition is taken
- 2 from the group consisting of an execution state, an execution frequency and an
- 3 execution age, wherein said execution state corresponds to either said first procedure
- 4 having been executed or said first procedure being nonexecuted, wherein said
- 5 execution frequency is a rate of said first procedure being executed, and wherein said
- 6 execution age is a time interval since said first procedure has been executed.

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- 1 17. The programmable storage device of claim 15, wherein said marking is
- 2 changing a symbolic attribute from an unaltered P_node, wherein said symbolic
- 3 attribute is taken from the group consisting of shade, highlight, color, border
- 4 thickness, symbol size, symbol shape, and alternation of a visual characteristic.
- 1 18. The programmable storage device of claim 14, wherein said method steps
- 2 further comprise:
- 3 creating a list of a plurality of PCG procedures from said portion of said PCG;
- 4 and
- 5 recording said list of said plurality of PCG procedures onto a memory, said
- 6 memory being retrievable.
- 1 19. A programmable storage device readable by a machine tangibly embodying a
- 2 program of instructions executable by said machine to perform method steps for
- 3 displaying a structural view of a computer program during a debugging session, said
- 4 program applying within a computer system, said method steps comprising:
- 5 displaying a portion of a control flow graph (CFG), wherein said CFG
- 6 includes a B node symbolically representing a first basic block and a basic block
- 7 relationship symbolically representing a calling association from said first basic block
- 8 to a second basic block.
- 1 20. The programmable storage device of claim 19, wherein said method steps
- 2 further comprise:
- displaying within said B_node a line number associated with a source code
- 4 statement of the computer program.

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- 1 21. The programmable storage device of claim 19, wherein said method steps
- 2 further comprise:
- determining a condition for said first basic block while executing the computer
- 4 program; and
- 5 marking said B_node based on said condition into a marked B_node, wherein
- 6 said marked B node is visually distinguishable from said B node.
- 1 22. The programmable storage device of claim 21, wherein said condition is taken
- 2 from the group consisting of an execution state, an execution frequency and an
- 3 execution age, wherein said execution state corresponds to either said first procedure
- 4 having been executed or said first procedure being nonexecuted, wherein said
- 5 execution frequency is a rate of said first procedure being executed, and wherein said
- 6 execution age is a time interval since said first procedure has been executed.
- 1 23. The programmable storage device of claim 22, wherein said marking is
- 2 changing a symbolic attribute from an unaltered B_node, wherein said symbolic
- 3 attribute is taken from the group consisting of shade, highlight, color, border
- 4 thickness, symbol size, symbol shape, and alternation of a visual characteristic.
- 1 24. The programmable storage device of claim 19, further comprising:
- 2 creating a list of a plurality of CFG instructions from said portion of said CFG; and
- 3 recording said list of said plurality of CFG instructions onto a memory, said memory
- 4 being retrievable.

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- 1 25. A debugger for displaying a structural view of a computer program during a
- 2 debugging session, said debugger operating within a computer system, said debugger
- 3 comprising:
- a displayer for displaying a portion of a program call graph (PCG), wherein
- 5 said PCG includes a P_node symbolically representing a first procedure and a
- 6 procedure relationship symbolically representing a calling association from said first
- 7 procedure to a second procedure.
- 1 26. The debugger of claim 25, further comprising:
- 2 a condition determiner for determining a condition for said first procedure
- 3 while executing the computer program; and
- a marker for marking said P_node based on said condition into a marked
- 5 P_node, wherein said marked P_node is visually distinguishable from said P_node.
- 1 27. The debugger of claim 26, wherein said condition is taken from the group
- 2 consisting of an execution state, an execution frequency and an execution age,
- 3 wherein said execution state corresponds to either said first procedure having been
- 4 executed or said first procedure being nonexecuted, wherein said execution frequency
- 5 is a rate of said first procedure being executed, and wherein said execution age is a
- 6 time interval since said first procedure has been executed.
- 1 28. The debugger of claim 26, wherein said marker changes a symbolic attribute
- 2 from an unaltered P_node, wherein said symbolic attribute is taken from the group
- 3 consisting of shade, highlight, color, border thickness, symbol size, symbol shape, and
- 4 alternation of a visual characteristic.

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- 1 29. The debugger of claim 25, further comprising:
- a lister for producing a list of a plurality of PCG procedures from said portion
- 3 of said PCG; and
- 4 a recorder for recording said list of said plurality of PCG procedures onto a
- 5 memory, said memory being retrievable.
- 1 30. A debugger for displaying a structural view of a computer program during a
- 2 debugging session, said debugger operating within a computer system, said debugger
- 3 comprising:
- a displayer for displaying a portion of a control flow graph (CFG), wherein
- 5 said CFG includes a B-node symbolically representing a first basic block and a basic
- 6 block relationship symbolically representing a calling association from said first basic
- 7 block to a second basic block.
- 1 31. The debugger of claim 30, further comprising:
- a line number displayer for displaying within said B-node a line number
- 3 associated with a source code statement of the computer program.
- 1 32. The debugger of claim 31, further comprising:
- a statement displayer for displaying within said B-node a portion of said
- 3 source code statement.
- 1 33. The debugger of claim 32, wherein said portion of said source code statement
- 2 can be alternately toggled for one of either displaying said source code statement or
- 3 displaying said portion of said source code statement.

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- 1 34. The debugger of claim 30, further comprising:
- a condition determiner for determining a condition for said first basic block
- 3 while executing the computer program; and
- 4 a marker for marking said B node based on said condition into a marked
- 5 B node, wherein said marked B node is visually distinguishable from said B_node.
- 1 35. The debugger of claim 34, wherein said marker changes a symbolic attribute
- 2 from an unaltered B node, wherein said symbolic attribute is taken from the group
- 3 consisting of shade, highlight, color, border thickness, symbol size, symbol shape, and
- 4 alternation of a visual characteristic.
- 1 36. The debugger of claim 34, wherein said condition is taken from the group
- 2 consisting of an execution state, an execution frequency and an execution age,
- 3 wherein said execution state corresponds to either said first procedure having been
- 4 executed or said first procedure being nonexecuted, wherein said execution frequency
- 5 is a rate of said first procedure being executed, and wherein said execution age is a
- 6 time interval since said first procedure has been executed.
- 1 37. The debugger of claim 36, further comprising:
- a lister for producing a list of a plurality of CFG instructions from said portion
- 3 of said CFG; and
- 4 a recorder for recording said list of said plurality of CFG instructions onto a
- 5 memory, said memory being retrievable.